//function call another function

#include<iostream>

#include<string>

using namespace std;

double addchange( double number1in, double number2in)

{

return number1in+number2in;

}

double subchange(double n1in,double n2in)

{

cout<<"new\n";

return n1in-n2in;

}

string choosefood(double amountin) //return a string

{

if(amountin>=1.50)

return " i love pakistan";

else

return "i will destroy india\n";

}

////////////////////////////////////////////////

int main()

{

double rightpocket=0.775;

double leftpocket=0.681;

cout<<addchange(rightpocket,leftpocket); //for addition

cout<<subchange(rightpocket,leftpocket); //for subtraction

cout<<choosefood(addchange(rightpocket,leftpocket)); //received string

cout<<"thank you for watching!"<<endl;

getchar();

getchar();

return 0;

}